

DFBCheck ii

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Chapter 1

DFBCheck

1.1 DFBFlg Documentation

Welcome to DFB's Check Files' manual

Select on any topic to continue...

Copyright

Requirements

Introduction

Installation

How to use

1.2 History

Version	Date	Comment
V1.0	01/03/96	Initial release
V1.1	27/08/96	Added click to do 'Nothing' buttons on DFBCheck so people who click a lot won't accidently delete files. Fixed the PurgeFileBase menu option, it never ever worked. Now added a requester to tell the user if he needs to close down any DFB programmes for the purge menu to work. Also added a 'Click to edit' button which allows users to editfiles from DFBCheck.

1.3 Copyright

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DFB is copyright 1994-6 by Andrew Leppard.

DFBCheck is in the public domain. If you find a use for it without needing a registered dfb.library then lucky you! 'Nuff said.

1.4 Requirements

DFB requires WB2.04 or higher, it requires MAX's BBS running with (initially)

at least one file section. It's recommended that MAX's BBSs running DFB should have at least 1.5 megs of memory. Also at least an 8 colour workbench

is recommended for viewing the icons :-)

DFBCheck *needs* the V1.2+ library to work, it will crash with any library below this. This should not be a problem since this library is included in this archive! (Even registered users use this library.)

1.5 Introduction

Liquid Softworks is proud to present DFB's check files programme. So what is a check files programme? Well the purpose of this programme is to keep track of your BBS files. When run, it will display two file lists. A list of files on your harddrive in the MAX's file paths which are *not* in DFB. Also a list of files in DFB but *not* on your harddrive.

It will then allow you to delete these files, or make them offline or zot them with a click of a button.

Basically this function is a replacement for the MAX's menu option 'Check Files' from the sysop menu, i.e: it is used to keep track of stray files.

1.6 Installation

Just run DFBCheck. There is no installation necessary!

1.7 How To Use

When you load up DFBCheck it first reads in your BBS file list \leftarrow

memory. It then reads the

directories

where you keep your MAX's BBS files.

Then it checks these two lists against each other.

The files found which are in your BBS's file list and NOT on your hard drive

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will be listed on the leftmost box.

The files found which are on your hard drive but NOT on your BBS's file list will be listed on the rightmost box.

DFB Files

On the right of these two file lists is the control panel. At the top of the control panel is a cycle gadget under the text 'DFB Files'. This gadget displays what will happen to the file when you double click on its name in the leftmost box. (i.e: what happens when you click on a file that is in the DFB file list.)

The current options are:

Click to Zot: Double clicking on this file will cause the file to be 'zotted'. That means the file will disappear from the file list and never be seen again.

Click to Offline:

Double clicking on this file will cause the file to be 'offlined'. That is, users will be able to see that the file is on your BBS but they cannot download or view it.

Click to delete:

Double clicking on this file will cause the file to be 'deleted'. This means that the file will be removed on the next purge. This allows you time to 'undelete' the file if for some reason you find the actual dos file in a weird hard drive directory.

Click to edit:

Double clicking on this file will make a window pop up on the workbench screen where you can edit any attribute about the file. It is the same editor used in ReadDFB. (V1.1)

Nothing:

Double clicking on the file will not do anything. (V1.1)

Below that gadget are two 'text gadgets'. They are normally labelled: 'section' and 'stats'. The 'section' gadget is the file section the file you last clicked on is in. The 'stats' gadget is the file's status. (Ie offline or deleted).

These are 'view only' gadgets, they don't do anything if you click on them.

HD Files

Below the text 'HD Files' is another cycle gadget. This gadget indicates what will happen to files in the rightmost box. (Ie files on your hard drive) when you double click on their names.

The current options are:

Click to delete:

Double clicking on this file will delete the file from your HD

Nothing:

Double clicking on the file will not do anything. (V1.1)

Hopefully I will add a 'Click to add' option which will allow you to

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add the file to your BBS file list.

Be careful! The following files _may_ be listed on the rightmost box: dfb.data, dfb.users, dfb.prefs, tagged file lists & filepaths.text. BE CAREFUL NOT TO DELETE THESE! :-)

Below the last gadget is a gadget that is normally labelled 'path'. This gadget will display the file path that the file you last clicked on is in.

Menu options

Purge file base - This 'purges' the file base, i.e: it optimizes the file base and removes 'deleted' files. See DFB.guide for more information on purging.

Show deleted? - This option asks whether you want 'deleted' files in the DFB file list to show up in the leftmost window.

Show offline? - This option asks whether you want 'offline' files in the DFB file list to show up in the leftmost window.

About and Quit are obvious :-)

1.8 The file directories DFBCheck searches through

MAX's & DFB support an infinite number of file paths for you to put your files in. DFBCheck searches the following file paths for BBS files:

- Files file path in 'Path & Opts' menu.
- Opt files file path #01-30 in 'Paths & Opts' menu.
- All file paths in the file BBS:Files/filepaths.text. See MAX's for more detail.